

# Pinocchio Joins the Orchestra (on S.T.R.E.E.T.)

## Symphonic TRacks European Educational Training

### QUIZ PINOCCHIO

#### Considerations:

- The Game will be presented on the 1st day of the Campus, allowing young people to start thinking about how their teams will function.
- The regulations are to be sent to each person in their native language so that the rules are clear to all participants.
- Participants will be informed of the rules of the game on the first day of the campus in order to anticipate information on the topics to be explored: the story of Pinocchio and the Culture of each country.

#### Regulations

1. Set up 3 teams with 6 elements each, (on the first day of campus): each team consists of 2 elements from each country. The conductor of each country chooses the pairs for each team.
2. Each group chooses a name for its team, and a prop or pin, or another idea that identifies it on the day of the game, to be used by all elements of the team during the game. Groups that do not comply with this rule will suffer a penalty of 5 points. In addition, each team is to make a sign (green light) to raise whenever they know the answer to the question asked to the other team.
1. The members of each group should exchange contacts between themselves on the first day of campus, so that at the end of the session they can meet and define the strategies to be adopted for the game, as well as the distribution of tasks among the members.
2. The teams are to be tutored by a teacher, in order to facilitate the organization of the teams in carrying out the tasks, as well as the communication between the young people.
3. Each group of teachers from the 3 countries should ask a total of 10 questions: 8 related to the original story of Pinocchio, and 2 about their country. They are to be

sent to the organizer (add your email) no later than May 22, with the respective answers. In total 30 questions are part of the game.

4. At the start of the game, each team introduces itself and says its name. The teacher in charge of refereeing writes the name of each team on a piece of paper, folds it in 4 and puts it in a bag. The papers are then mixed and one is removed. The team whose name is drawn first gets to start the game, and the order of the game follows the order of the draw of the names of the teams.

5. The questions are asked in turn by the 3 teams. Whenever the team does not know the answer, the team that raises the signal first gets to respond. If it gets it right, it will be awarded a point.

6. Each team has 20 seconds to answer. If it does not know the answer or makes a mistake another team will be given the opportunity to try.

7. The official language of the game is English, but a teacher from each country can help with the translation.

8. Competitors can consult the Pinocchio story book during the game if they so choose.

9. Among the teachers, the various tasks will be distributed as follows:

- 1 will ask questions in English
- 1 will be the referee
- 2 will be the table referee (recording team points)
- 3 will be the interpreters

10. The winning team will receive an additional diploma.